

Higher-Order Types

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Motivation:

Limitations of first-order types in Scala

```
trait Iterable[T] {  
  def filter(p: T ⇒ Boolean): Iterable[T]  
  def remove(p: T ⇒ Boolean): Iterable[T] = filter (x ⇒ !p(x))  
}
```

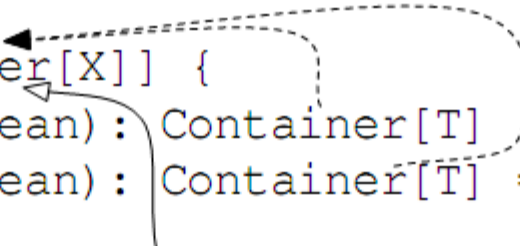
```
trait List[T] extends Iterable[T] {  
  def filter(p: T ⇒ Boolean): List[T]  
  override def remove(p: T ⇒ Boolean): List[T]  
    = filter (x ⇒ !p(x))  
}
```

legend: — copy/paste →
redundant code

From “Generics of a Higher Kind” by
Moors et al, 2008

Solution using higher-order types

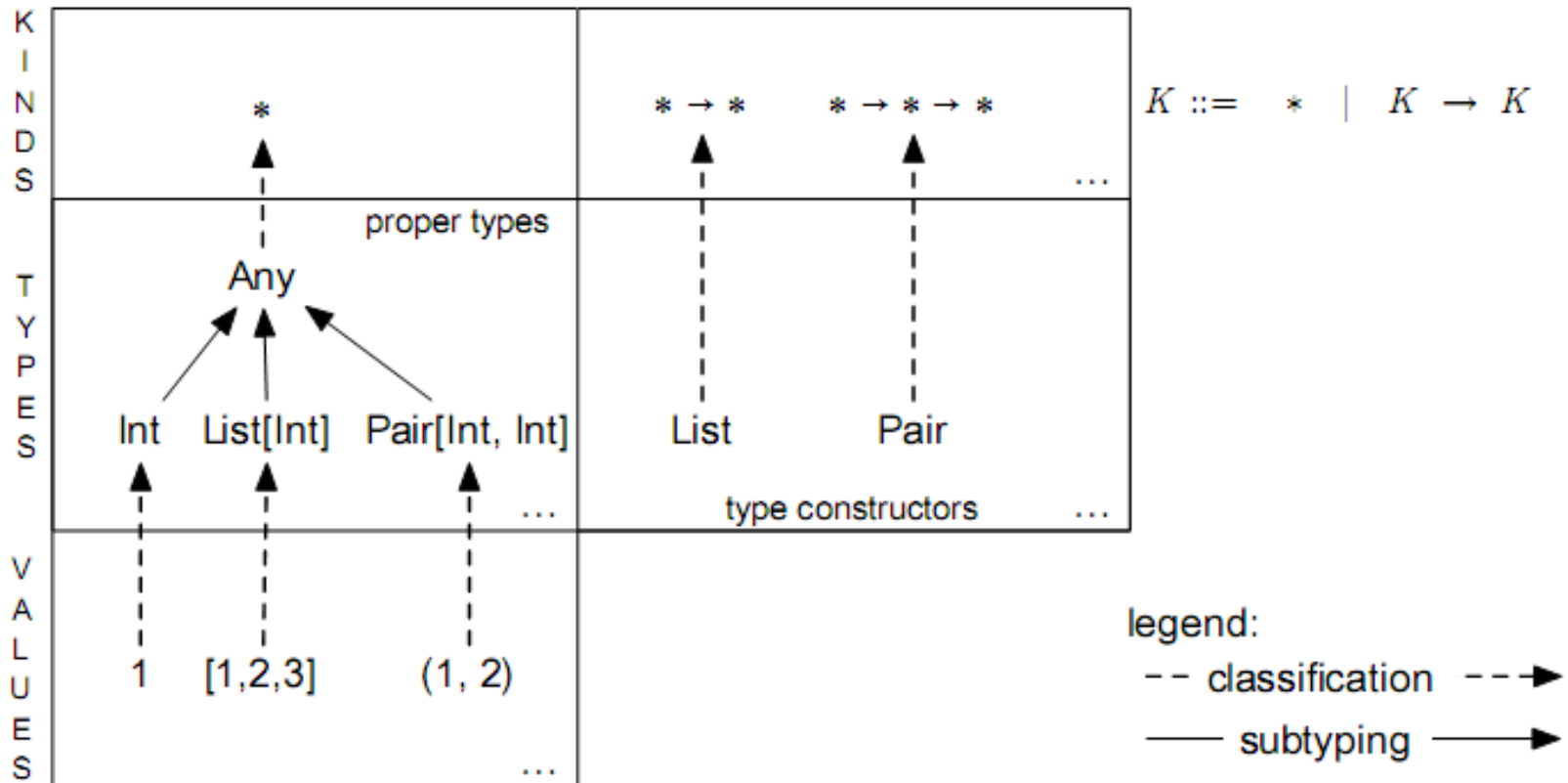
```
trait Iterable[T, Container[X]] {  
  def filter(p: T ⇒ Boolean): Container[T]  
  def remove(p: T ⇒ Boolean): Container[T] = filter (x ⇒ !p(x))  
}
```

A dashed arrow points from the `Container[X]` in the trait signature to the `Container[T]` in the `remove` method's return type, representing an abstraction. A solid arrow points from the `Container[T]` in the `filter` method's return type to the `Container[T]` in the `remove` method's return type, representing an instantiation.

```
trait List[T] extends Iterable[T, List]
```

legend: - abstraction \dashrightarrow
- instantiation \rightarrow

Universes in Scala



Motivation:

Higher-Order types in Haskell

```
data Tree a = Leaf a | Branch (Tree a) (Tree a)
```

```
class Functor f where -- f must have kind *->*  
  fmap                :: (a -> b) -> f a -> f b
```

```
instance Functor Tree where  
  fmap f (Leaf x)          = Leaf (f x)  
  fmap f (Branch t1 t2) = Branch (fmap f t1) (fmap f t2)
```

```
addone :: Tree Int -> Tree Int  
addone t = fmap (+ 1) t
```

```
-- instance Functor Integer where → kind error
```

Adding kinds to simply-typed LC

- Syntax

- Syntax of terms and values unchanged

$T ::=$

X	<i>types:</i> <i>type variable</i>
$\lambda X :: K. T$	<i>operator abstraction</i>
$T T$	<i>operator application</i>
$T \rightarrow T$	<i>type of functions</i>

$\Gamma ::=$

\emptyset	<i>contexts:</i> <i>empty context</i>
$\Gamma, x:T$	<i>term variable binding</i>
$\Gamma, X::K$	<i>type variable binding</i>

$K ::=$

$*$	<i>kinds:</i> <i>kind of proper types</i>
$K \rightarrow K$	<i>kind of operators</i>

Evaluation

- Like in simply-typed LC, no changes

Kinding rules

Kinding

$$\boxed{\Gamma \vdash T :: K}$$

$$\frac{X :: K \in \Gamma}{\Gamma \vdash X :: K}$$

(K-TVAR)

$$\frac{\Gamma, X :: K_1 \vdash T_2 :: K_2}{\Gamma \vdash \lambda X :: K_1. T_2 :: K_1 \Rightarrow K_2}$$

(K-ABS)

$$\frac{\Gamma \vdash T_1 :: K_{11} \Rightarrow K_{12} \quad \Gamma \vdash T_2 :: K_{11}}{\Gamma \vdash T_1 T_2 :: K_{12}}$$

(K-APP)

$$\frac{\Gamma \vdash T_1 :: * \quad \Gamma \vdash T_2 :: *}{\Gamma \vdash T_1 \rightarrow T_2 :: *}$$

(K-ARROW)

This is basically a copy of the STLC “one level up”!

Typing Rules

Typing

$\frac{x:T \in \Gamma}{\Gamma \vdash x : T} \quad \text{(T-VAR)}$ $\frac{\Gamma \vdash T_1 :: * \quad \Gamma, x:T_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda x:T_1. t_2 : T_1 \rightarrow T_2} \quad \text{(T-ABS)}$	$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 t_2 : T_{12}} \quad \text{(T-APP)}$ $\frac{\Gamma \vdash t : S \quad S \equiv T \quad \Gamma \vdash T :: *}{\Gamma \vdash t : T} \quad \text{(T-EQ)}$
---	--

- We need a notion of type equivalence!
- T-Eq is not syntax-directed, like the subsumption rule in subtyping

Type Equivalence

Type equivalence

$$\boxed{S \equiv T}$$

$$T \equiv T$$

(Q-REFL)

$$\frac{T \equiv S}{S \equiv T}$$

(Q-SYMM)

$$\frac{S \equiv U \quad U \equiv T}{S \equiv T}$$

(Q-TRANS)

$$\frac{S_1 \equiv T_1 \quad S_2 \equiv T_2}{S_1 \rightarrow S_2 \equiv T_1 \rightarrow T_2}$$

(Q-ARROW)

$$\frac{S_2 \equiv T_2}{\lambda X :: K_1. S_2 \equiv \lambda X :: K_1. T_2}$$

(Q-ABS)

$$\frac{S_1 \equiv T_1 \quad S_2 \equiv T_2}{S_1 S_2 \equiv T_1 T_2}$$

(Q-APP)

$$(\lambda X :: K_{11}. T_{12}) T_2 \equiv [X \mapsto T_2] T_{12} \quad \text{(Q-APPABS)}$$

Nice, but...

- Adding kinds to STLC is not really useful.
- A program in this language can trivially be rewritten to STLC w/o kinds by just normalizing every type expression in place.
- To gain real expressive power we need universal types, too.
- Let's hack System F, then!

Adding kinds to System F – a.k.a. F_{ω}

- Syntax of terms and values

$t ::=$		<i>terms:</i>
x		<i>variable</i>
$\lambda x:T.t$		<i>abstraction</i>
$t t$		<i>application</i>
$\lambda X::K.t$		<i>type abstraction</i>
$t [T]$		<i>type application</i>
\dots		<i>...</i>
$v ::=$		<i>values:</i>
$\lambda x:T.t$		<i>abstraction value</i>
$\lambda X::K.t$		<i>type abstraction value</i>

Adding kinds to System F – a.k.a. F_{ω}

- Syntax of types, contexts, kinds

$T ::=$ *types:*
 X *type variable*
 $T \rightarrow T$ *type of functions*
 $\forall X :: K. T$ *universal type*
 $\lambda X :: K. T$ *operator abstraction*
 $T T$ *operator application*

$\Gamma ::=$ *contexts:*
 \emptyset *empty context*
 $\Gamma, x : T$ *term variable binding*
 $\Gamma, X :: K$ *type variable binding*

$K ::=$ *kinds:*
 $*$ *kind of proper types*
 $K \Rightarrow K$ *kind of operators*

Adding kinds to System F – a.k.a. F_{ω}

Evaluation

$$\boxed{t \rightarrow t'}$$

$$\frac{t_1 \rightarrow t'_1}{t_1 \ t_2 \rightarrow t'_1 \ t_2} \quad (\text{E-APP1})$$

$$\frac{t_2 \rightarrow t'_2}{v_1 \ t_2 \rightarrow v_1 \ t'_2} \quad (\text{E-APP2})$$

$$(\lambda x : T_{11} . t_{12}) \ v_2 \rightarrow [x \mapsto v_2] t_{12} \quad (\text{E-APPABS})$$

$$\frac{t_1 \rightarrow t'_1}{t_1 \ [T_2] \rightarrow t'_1 \ [T_2]} \quad (\text{E-TAPP})$$

$$(\lambda x :: K_{11} . t_{12}) \ [T_2] \rightarrow [x \mapsto T_2] t_{12} \quad (\text{E-TAPPTABS})$$

Adding kinds to System F – a.k.a. F_{ω}

Kinding

$$\boxed{\Gamma \vdash T :: K}$$

$$\frac{X :: K \in \Gamma}{\Gamma \vdash X :: K} \quad (\text{K-TVAR})$$

$$\frac{\Gamma, X :: K_1 \vdash T_2 :: K_2}{\Gamma \vdash \lambda X :: K_1. T_2 :: K_1 \Rightarrow K_2} \quad (\text{K-ABS})$$

$$\frac{\Gamma \vdash T_1 :: K_{11} \Rightarrow K_{12} \quad \Gamma \vdash T_2 :: K_{11}}{\Gamma \vdash T_1 T_2 :: K_{12}} \quad (\text{K-APP})$$

$$\frac{\Gamma \vdash T_1 :: * \quad \Gamma \vdash T_2 :: *}{\Gamma \vdash T_1 \rightarrow T_2 :: *} \quad (\text{K-ARROW})$$

$$\frac{\Gamma, X :: K_1 \vdash T_2 :: *}{\Gamma \vdash \forall X :: K_1. T_2 :: *} \quad (\text{K-ALL})$$

Adding kinds to System F – a.k.a. F_{ω}

Typing

$\Gamma \vdash t : T$

$$\frac{x:T \in \Gamma}{\Gamma \vdash x : T}$$

(T-VAR)

$$\frac{\Gamma \vdash T_1 :: * \quad \Gamma, x:T_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda x:T_1. t_2 : T_1 \rightarrow T_2}$$

(T-ABS)

$$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 t_2 : T_{12}}$$

(T-APP)

$$\frac{\Gamma, X :: K_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda X :: K_1. t_2 : \forall X :: K_1. T_2}$$

(T-TABS)

$$\frac{\Gamma \vdash t_1 : \forall X :: K_{11}. T_{12} \quad \Gamma \vdash T_2 :: K_{11}}{\Gamma \vdash t_1 [T_2] : [X \mapsto T_2] T_{12}}$$

(T-TAPP)

$$\frac{\Gamma \vdash t : S \quad S \equiv T \quad \Gamma \vdash T :: *}{\Gamma \vdash t : T}$$

(T-EQ)

Adding kinds to System F – a.k.a. F_{ω}

Type equivalence

$$T \equiv T$$

$$\boxed{S \equiv T}$$

 (Q-REFL)

$$\frac{T \equiv S}{S \equiv T}$$

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(Q-TRANS)

$$\frac{S_1 \equiv T_1 \quad S_2 \equiv T_2}{S_1 \rightarrow S_2 \equiv T_1 \rightarrow T_2}$$

(Q-ARROW)

$$\frac{S_2 \equiv T_2}{\forall X :: K_1 . S_2 \equiv \forall X :: K_1 . T_2}$$

(Q-ALL)

$$\frac{S_2 \equiv T_2}{\lambda X :: K_1 . S_2 \equiv \lambda X :: K_1 . T_2}$$

(Q-ABS)

$$\frac{S_1 \equiv T_1 \quad S_2 \equiv T_2}{S_1 S_2 \equiv T_1 T_2}$$

(Q-APP)

$$(\lambda X :: K_{11} . T_{12}) T_2 \equiv [X \mapsto T_2] T_{12} \quad \text{(Q-APPABS)}$$

Higher-Order Existentials

- F_ω with existential types has some interesting uses
- Example: Abstract data type for pairs
 - want to hide choice of Pair type constructor

```
PairSig = { $\exists$ Pair ::  $* \Rightarrow * \Rightarrow *$ ,  
          {pair:  $\forall X. \forall Y. X \rightarrow Y \rightarrow (\text{Pair } X \ Y)$ ,  
           fst:  $\forall X. \forall Y. (\text{Pair } X \ Y) \rightarrow X$ ,  
           snd:  $\forall X. \forall Y. (\text{Pair } X \ Y) \rightarrow Y$ }};
```

Higher-Order Existentials

- Example, continued

```
pairADT =  
  {*λX. λY. ∀R. (X→Y→R) → R,  
   {pair = λX. λY. λx:X. λy:Y.  
         λR. λp:X→Y→R. p x y,  
   fst = λX. λY. λp: ∀R. (X→Y→R) → R.  
         p [X] (λx:X. λy:Y. x),  
   snd = λX. λY. λp: ∀R. (X→Y→R) → R.  
         p [Y] (λx:X. λy:Y. y)}} as PairSig;
```

► pairADT : PairSig

Using the Pair ADT:

```
let {Pair,pair}=pairADT  
in pair.fst [Nat] [Bool] (pair.pair [Nat] [Bool] 5 true);
```

► 5 : Nat

Higher-Order Existentials, formally

New syntactic forms

$T ::= \dots$
 $\{\exists X :: K, T\}$

types:
 existential type

New evaluation rules

let $\{X, x\} = (\{*T_{11}, v_{12}\} \text{ as } T_1)$ in t_2
 $\rightarrow [X \mapsto T_{11}][x \mapsto v_{12}]t_2$
 (E-UNPACKPACK)

$$\frac{t_{12} \rightarrow t'_{12}}{\{\ast T_{11}, t_{12}\} \text{ as } T_1 \rightarrow \{\ast T_{11}, t'_{12}\} \text{ as } T_1}$$
 (E-PACK)

New kinding rules

$$\frac{\Gamma, X :: K_1 \vdash T_2 :: \ast}{\Gamma \vdash \{\exists X :: K_1, T_2\} :: \ast}$$
 (K-SOME)

$t \rightarrow t'$

$\Gamma \vdash T :: K$

New type equivalence rules

$$\frac{S_2 \equiv T_2}{\{\exists X :: K_1, S_2\} \equiv \{\exists X :: K_1, T_2\}}$$
 (Q-SOME)

New typing rules

$$\frac{\Gamma \vdash t_2 : [X \mapsto U]T_2 \quad \Gamma \vdash \{\exists X :: K_1, T_2\} :: \ast}{\Gamma \vdash \{\ast U, t_2\} \text{ as } \{\exists X :: K_1, T_2\} : \{\exists X :: K_1, T_2\}}$$
 (T-PACK)

$$\frac{\Gamma \vdash t_1 : \{\exists X :: K_{11}, T_{12}\} \quad \Gamma, X :: K_{11}, x : T_{12} \vdash t_2 : T_2}{\Gamma \vdash \text{let } \{X, x\} = t_1 \text{ in } t_2 : T_2}$$
 (T-UNPACK)

$S \equiv T$

$\Gamma \vdash t : T$

Algorithmic Type-Checking for F_{ω}

- Kinding relation is easily decidable (syntax-directed)
- T-Eq must be removed, similarly to T-Sub in the system with subtyping
- Two critical points for the now missing T-Eq rule:
 - First premise of T-App and T-TApp requires type to be of a specific form
 - In the second premise of T-App we must match two types

Algorithmic Type-Checking for F_{ω}

- Idea: Equivalence checking by normalization
- Normalization = Reduction to normal form
- In our case: Use directed variant of type equivalence relation, reduce until normal form reached
- In practical languages, a slightly weaker form of equivalence checking is used: Normalization to Weak Head Normal Form (WHNF)
- A term is in WHNF if its top-level constructor is not reducible
 - i.e. stop if top-level constructor is not an application